



Choose your plugin from the left panel.

Now click on the area highlighted in the image below. This is the plugin routing matrix.



You will have a box pop up that is shown in the image below. This is the routing matrix. The area circled and labeled on the left is the input section. It is probably two-channels for this track. The area on the right is the output grid. If the plugin can output up to 16 channels and the track is 16 channels, it makes a perfect square grid. If the plugin could only output two or, four channels (or something like that), then it would appear more rectangular. The horizontal axis represents your plugins outputs. The vertical axis

represents the output destination (e.g. The Channel Map we've been talking about in the last several sections). To choose your output channels, simply click in the grid where you want it to go. In the example below, we are sending the two channel output to the Orchestral Hall by selecting outputs 13 and 14.

