

And just like that, all of your audio across your mic positions are twisted and pivoted to the various speaker configurations. You have ten different buttons on this menu that will twist the OTR Mapped outputs in this method. Now what if you had output an instrument from your VI to the choir hall or orchestral hall? Well, it would look like this:

Internal Audio Path:	3/4	5/6	7/8	9/10	11/12	13/14	15/16
OTR Output:	<u>Close</u>	<u>Stage</u>	<u>Mid</u>	<u>Far</u>	<u>FlexMic</u>	<u>To Orch Hall</u>	<u>To Choir Hall</u>
Is there audio?:	No	No	No	No	No	YES	No
QUAD Channels:	Front	Front	Rear	Rear	Rear		
Actual Audio Output:	1/2	1/2	3/4	3/4	3/4		

But it would flow to this...

Actual Audio Output:	3/4	5/6	7/8	9/10
Orchestral Hall Output	<u>Close</u>	<u>Stage</u>	<u>Mid</u>	<u>Far</u>
Is there audio?:	Yes	Yes	Yes	Yes
QUAD Channels:	Front	Front	Rear	Rear
Actual Audio Output:	1/2	1/2	3/4	3/4



And since it did not go to the choir hall, it would look like this...

Actual Audio Output:	3/4	5/6	7/8	9/10
Choir Hall Output	<u>Close</u>	<u>Stage</u>	<u>Mid</u>	<u>Far</u>
Is there audio?:	No	No	No	No
QUAD Channels:	Front	Front	Rear	Rear
Actual Audio Output:	1/2	1/2	3/4	3/4



It might take a minute to soak it in, but before you reflect on it don't be afraid to full clutch this concept for all of the glory that it is. Because, truly, there is nothing else like it in any other DAW. Period. Setup your mic outputs in Kontakt properly to begin with. Then when it is time to mix...if you decide to mix in Quad (and you are using the QUAD template), then it is as simple as pushing a button and choosing where you want your mic positions to go.

You may want them all to go to the front and only apply reverb to the rears. That is accomplished by making sure the QUAD F-F-F-F-F button is pushed and just ensuring you have placed an FX reverb that is on a rear channel (indicated by an "(R)" in the track name). Very easy. Most people may just do this. But if you really want to use your sample libraries the way they were intended with their recordings, then OTR's "QUAD Twist and Pivot" buttons are unlike anything else in existence. Priceless.

Well, actually we put a price on OTR rather than releasing it for free, so I guess there is a price...but really, this concept is truly priceless.

Really. Sit back. Mull this one over. Let it roll through the waves of that vast ocean of composer knowledge in your cranium. You'll see what we mean. One button. Bam. Want to change your configuration? One button. Bam. It is that easy!

So since this was about the QUAD section in the Mix Utilities Toolbar, let's visit the buttons and their mappings.