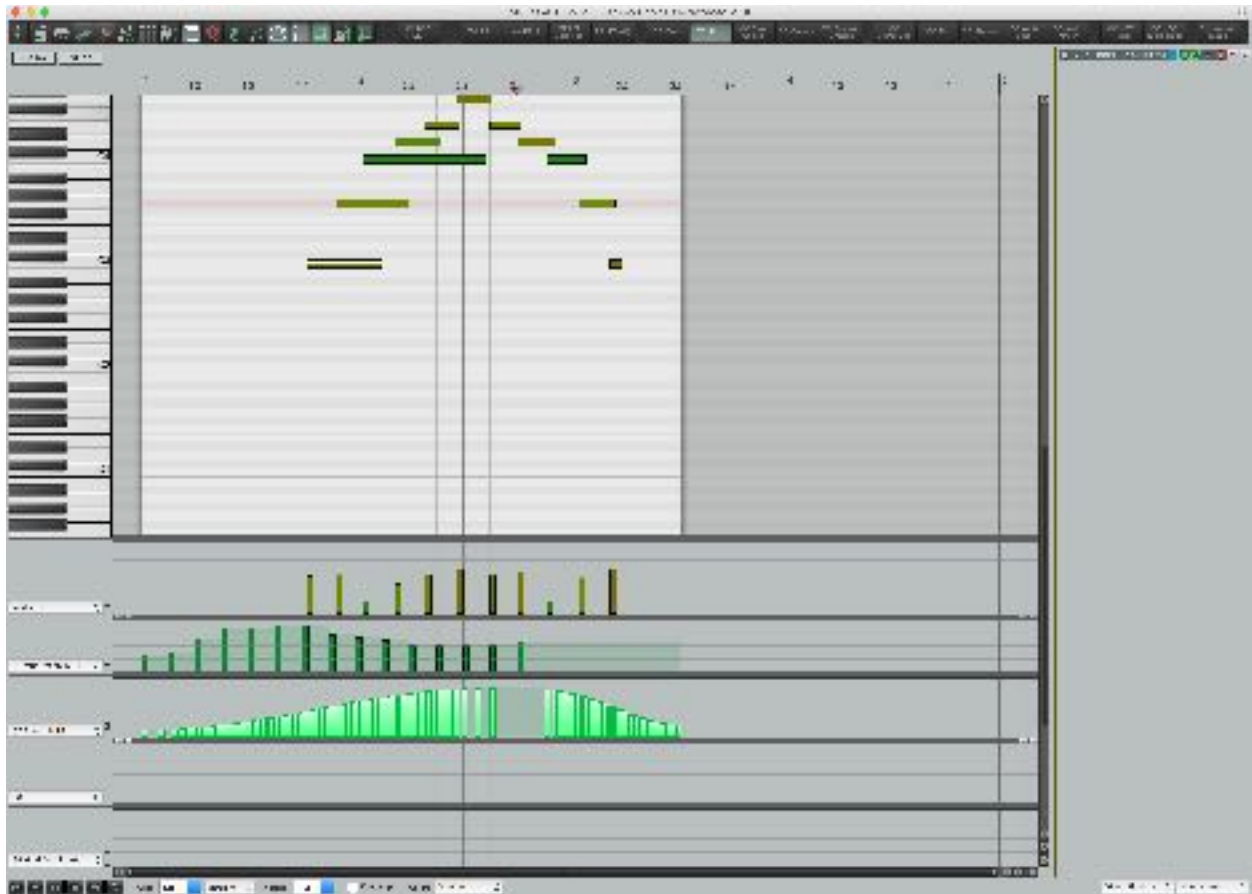


Midi View

This view is accessed by double clicking on a recorded midi item in the track view.



While the tracking view and mixer view are fairly self-evident about what is supposed to happen in each view, the midi view contains some extended functionality. The menu located along the top of the panel will allow you to select between notation view, a drum map view, and the standard piano roll view. There are also a variety of buttons that do the things described in the toolbar section.

The text buttons that take up most of the menu bar after the colored icons are all customizations made for OTR. Make sure to read the Quick Help button for further instructions when using those tools. But we will discuss those in the midi toolbar section coming up.

The lower half of the midi editor allows you to add, remove, and change as many track lanes as you would like. By default they are set to Velocity, CC1, CC2, CC3, and CC64 (sustain). The right-most portion of the screen will display a list of your midi tracks. You can overlay numerous midi tracks all in one editor. This is really useful when writing harmonies and polyphonic lines. But since this is a basic function of the Reaper DAW, we won't cover the how-to's here. The lowest portion of the midi editor window contains the grid divisions and such. So, I think that about covers the midi section. Pretty self explanatory. But, I just wanted to make sure you have a clear layout of the land. Now, let's dig into the midi toolbar.