

Mix Utilities Tab

The final tab to be discussed will be broken up into two parts...because, well, there's a very good reason for it. We haven't covered one major topic in this manual that the buttons address. So, when we get to that portion of the buttons on the toolbar, we will just abandon the topic and return back to it later since it will be more helpful to understand the way OTR addresses that particular topic. Foreshadowing...it involves surround mixing.... But before we get there, here's what you need to know about the Mix Utilities Tab,

The mix utilities tab contains everything useful for - you got it - mixing. When it comes time to map your VCAs, this is the place. Remember how we talked about the Map To VCAs button earlier? Well, that's located here as well as a variety of other options. They are as follows (from left to right):

- **Un-solo All** - un-solos all tracks, even hidden ones
- **Disarm All** - disarms all tracks, even hidden ones
- **Un-mute All** - un-mutes all tracks, even hidden ones
- **Un-mute All VI-C** - un-mutes the VI-C sections (helpful for seeing if you have a stray source to a reverb FX channel)
- **Mute All VI-C** - Mutes the VI-C sections (helpful for seeing if you have a stray source to a reverb FX channel)
- **Map VCAs For Mix** - before you mix, push this. It will assign all of the children tracks of each VI-C to its respective VCA fader. If you were to drag a track from one VI-C to another, it will remain mapped to where-ever it was originally assigned a VCA. So, if it is always a good idea to push this button before you touch your VCA faders.
- **Reset & Map VCAs** - this resets the fader levels of the VCAs and then maps all of the VI-Cs to their respective faders. The previous button does not adjust the fader level. Two different purposes. Both will be used.
- **Un-Map VCAs** - this simply un-maps all of the tracks from the VCA assignments
- **Remove Track VCA** - this will remove the VCA assignment from a selected track
- **Reset VCA Defaults** - this will reset the faders and restore the VCA names
- **0db All Faders** - resets all of the faders in the project
- **View Track Notes** - pulls up a box that contains any notes left for the track
- **Center All Pans** - centers pans on all tracks, regardless of type

...That covers all of the mix utilities button's up to the final set that all begin with the word, "QUAD." As I foreshadowed earlier, these will be used for mixing in surround sound which will be addressed in a later topic. But before we cover that area, we need to cover the last toolbar which is not located anywhere in the main view. We need to get to the midi toolbar!

So, two things.

One. Before we get to the midi toolbar, let's explain how to navigate to the midi toolbar.

Two. Well, I guess there was really just the one thing. So let's get there!